Library Management System

Software Requirements Specification

Version 1.0

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BSU-COMPSCI 471—Software Engineering
Instructor: Jim Buffenbarger
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Revision History

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1 General Description

This document describes an integrated library system. The system, henceforth to be referred to as the System, consists of the software described in this document and the hardware on which it will run. Specifications were taken from the Library of Congress standards[1]. We based the System on basic features described in an open source library management system[2].

1.1 Executive Summary

This document covers the requirements and analysis of a library management system. The System is based on a database of books and a database of library members. Our goals for the System are to make it user friendly and easy to use.

Books are identified by a unique key and a Library of Congress call number [1]. Other identifiers include title, description, author, edition, year published, current state, type, and due date. The database of members includes basic identifying information for library members as well as lists of currently checked out books, reserved books, and outstanding fees.

There are two ways to access the System. The first is only available to librarians in the library. Librarians have the ability to check in, check out, and renew books on behalf of members. They may also create, edit, or delete book and member entries from the database. They may also use the System to search for books. The second way to access the System is from an online interface. Users can use the search online via the library’s home page.

Because of the librarian’s persona, the System should feature an easy to use interface with clear instructions for each task. Because patrons want a fast way to search for books and the ability to narrow down the online search, the search function should use keywords but should also have advanced search functionality.

The System has minimal environmental impacts. In fact, it may have positive environmental impacts by reducing the library’s use of paper. Social impacts are also minimal. Only limited information about a library member is stored and only the librarian has access to that information.

We assume that only librarians can make changes to the database through the System and the System will run on off-the-shelf computer hardware. There are no dependencies. The one constraint is the System only works with a single collection.

There are 22 use cases for this system. Some examples including checking in a book, checking out a book, renewing a book, modifying books in the collection, modifying library members, and searching for books. A patron may be involved in a book search but only the librarian is involved in the rest of the use cases.

The Library Interface is part of the user interface for the System and consists of
eight main screens.

- A Primary screen that gives six menu options to perform several different actions.
- An Update Collection Interface screen has three buttons that allow the librarian to add a book, search for a book, or cancel.
- An Update Members Interface screen has three buttons that allow the librarian to add a member, search for a member, or cancel.
- A Book Search screen that has search fields, a Search button, search results, a Cancel button, and a Search Book button.
- A Member Search screen that has search fields, a Search button, search results, a Cancel button, and a Search Member button.
- An Edit Book screen allows the librarian to change the fields associated with a book.
- An Edit Member screen allows the librarian to change the fields associated with a member.
- A Confirmation is used to confirm an action or inform the librarian that an action has been successfully (or unsuccessfully) performed.

The Web Interface is another part of the user interface that includes the following.

- A Web Search screen that includes search fields and search results.
- A Book Information screen that displays information about a selected book.

The hardware interface for the System consists of a standard desktop computer and a barcode scanner.

The software interface for the Library Interface interacts with the background database. The Web Interface interacts with a Web server and the background database.

The Library Interface for the System must be reliable 99% of the time, meaning it can only not work 1% of the time. This depends on the reliability of the library’s computer system and the database. The Web Interface must also be reliable 99% of the time. That depends on the Web server and the Library Interface.

The Library Interface will be portable to Linux and Windows. The Web Interface is portable by its nature, but should be tested on several different Web browsers.

1.2 Feature Description

This section will describe the primary features of the System. These features will include the book collection database, the member database, the user interfaces to the in-library and Web features, and the procedures for updating and searching both the member and collection databases.
1.2.1 Book Collection

The System will maintain a database of books which the library owns. This is the electronic representation of the library’s collection. The database will have a single entry for each book in the collection. Each entry will consist of the following fields.

- **Universally Unique Identifier (UUID)** - A unique identification number which identifies a single physical book in the collection.
- **Library of Congress Classification (LCC)** - A Library of Congress call number which identifies a given printing of a book.
- **Title** - The title of the book.
- **Subject** - Keywords describing what subject matter the book contains.
- **Description** - A brief description of the book.
- **Author** - The author(s) of the book.
- **Year** - The year the book was published.
- **Status** - One or more of the following possible states:
  - checked in (mutually exclusive with checked out and restricted states.)
  - checked out (mutually exclusive with checked in and restricted states.)
  - **restricted** (mutually exclusive with checked in and checked out states.)
  - **reserved** - A book is in this state if a member has reserved the book. See Reserve a Book 1.2.10
  - **damaged** - Denotes physical damage to the book.
- **Type** - Fiction, Reference, etc.
- **Due Date** - The date the book is due back if it is currently checked out.
- **Value** - The monetary value of the book. This field is also the maximum fee that a member would have to pay if the book is not returned on time.
- **Reservation Count** - The number of members who have reserved the book.

When new books are added to the collection a barcoded label will be printed which can then be affixed to the back of the book for easy input of the book’s UUID into the System’s interfaces.
1.2.2 Member Database

The System will maintain a database of library members. A library member is allowed to borrow books from the library. A database entry for a library member consists of the following fields:

- UUID – A unique identification number which identifies a single library member.
- First Name
- Last Name
- Mailing Address
- Phone Number
- List of Currently Borrowed Books
  - Each entry in this list contains the following three fields:
    * The book’s UUID.
    * The date the book was checked out.
    * The date the book is due to be returned.
- List of Reserved Books
  - Each entry in this list contains the following three fields:
    * The book’s UUID.
    * The date the book is due to be returned.
    * The number of people who reserved the book before this member.
- Outstanding Fees

When new members are added to the database a barcoded ID card will be printed which is given to the member. This can then be used to quickly bring up the member’s account information while checking our books and paying fines.

1.2.3 Interface to Update the Collection

The System needs to have an interface which will allow a librarian to update the collection. They need to be able to add new books to the collection, remove books from the collection, and modify existing entries in the collection.

The system must ensure that an entry cannot be added which has the same UUID as an existing entry.

Only librarians can access this interface.

The librarian can access an existing book’s entry by executing a search on any of the following fields.
1.2.4 Updating the Member Database

The System needs to have an interface which will allow a librarian to update the database of library members. Members can be created, modified, or removed.

The System must ensure that a member entry cannot be added which has the same UUID as an existing member entry.

Only librarians can access this interface.

All fields in a member entry are modifiable except for the UUID, which is assigned automatically when the member is added and never re-assigned.

The librarian can access an existing member’s entry by executing a search on any of the following member fields.

- UUID
- First Name
- Last Name
- Mailing Address
- Phone Number

1.2.5 Searching the Collection

The System needs an interface that will allow any user of the System to search for a book in the collection.

The collection can be searched using a standard keyword search mechanism that will return a list of the books in the collection whose database fields match at least some of the specified keywords.

The fields that are searched in the database are:

- ISBN
- UUID
The patron can execute a search on specific fields, or they can search across all fields at once. The list of search results can be sorted alphabetically by title or author as well as by relevance in ascending or descending order. By default the results are sorted by relevance.

The search results will include the following fields for each item returned.

- UUID
- LCC
- ISBN
- Title
- Subject
- Description
- Author
- Edition
- Year
- Status
- Type
- Due Date

### 1.2.6 Check-Out Books

Members may borrow a book from the library. Only a librarian can check out a book to a member. Non-members cannot borrow books. When a book is checked out the status field in its database entry is changed to *checked out* and the Due Date field is updated as described below.

There are several conditions that may prevent a book from being checked out.

1. The book has a status of *restricted*. 
2. The book has a status of reserved and the reserving member is not the member who is attempting to borrow the book.

3. The member who is attempting to borrow the book has an unpaid fee.

4. The member has already checked out the maximum number of books.
   - A member can check out at most 100 books simultaneously.

A book may be checked out for a period of time equal to the loan period. The loan period is 28 days long and the day after the book is checked out is counted as the first day. A book that is checked out on the 1st of the month, is therefore due back on the 29th of the same month.

1.2.7 Check-In Books

When a member returns a checked-out book a librarian must check it back into the System before it can be put back onto a shelf. When a librarian checks in a book the status field is updated to checked in and the due date field is set to a null value.

1.2.8 Imposing a Fee

If a member fails to return a book to the library by the due date they are subject to a fee. The fee increases on a schedule as long as the book remains checked out.

   The fee schedule is $0.25 for each day the book is not checked in past the due date. Fees are imposed automatically by the System everyday at midnight.

   As an example, if a book is due back on the 10th but is not checked in until the 15th, the fee will be $0.25 for the 11th, 12th, 13th, and 14th, for a total of $1.00.

1.2.9 Renew a book

The System needs an interface to renew a book that is currently checked out to a member.

   When a book is renewed the Due Date is extended by the amount of the loan period. An attempt to renew a book can fail under the following conditions.

   1. The book has a status of reserved.

   2. The member who is attempting to renew the book has an unpaid fee.

   A book can be renewed indefinitely as long as either of the above two conditions are never met.
1.2.10 Reserve a Book

The System allows members to reserve books. This may also be referred to as putting a hold on a book.

If member wants to ensure the availability of a book for checkout they can reserve it. This guarantees that the book will be available at a specific time for the member to borrow it. If a book is currently checked-in to the library when a member reserves it, all other members are immediately prohibited from borrowing the book. A librarian contacts the member and informs them the book has been held for them. The librarian should then place the book in a special place in the library so that it can easily and quickly be found for the member when they come in to borrow it.

If the book is currently checked out when a reserve is placed on it, then the book will no longer be eligible to be renewed and no other members will be able to borrow the book when it is returned. The book is placed in a special area in the library on being returned so that it can easily and quickly be located for the reserving member.

If a book has already been reserved by one or more members, any new reservations are placed into a queue. The member at the front of the queue will have exclusive rights to borrow the book when the book is checked in.

When a reserved book is checked out by the member at the front of the reservation queue, that member is removed from the reservation queue. If a member attempts to place a second reservation on the same book, the new reservation fails.

1.2.11 Barcoded Books

Books in the library’s collection will have a label fixed to the back of the book which will have a barcode representation of the book’s UUID as well as the numeric UUID printed on it. This can be used to quickly bring up the book’s database entry in the System, either by manual entry of the UUID or by scanning the barcode with a barcode scanner, which will be present at each terminal.

1.2.12 Member ID Cards

Members will receive an ID card. The ID card will have the member’s name and UUID printed on it as well as a barcode representation of the UUID. When checking out a book, the member can present their member ID card which the librarian can then scan, with the barcode scanner, to quickly pull up their account.

1.3 User Characteristics

There are two main categories of users for the System. The first is the librarian and the second is the patron.
In order to best determine the characteristics for a librarian, we will list certain traits a librarian is likely to possess. The librarian is not an advanced computer user. He or she is likely working in the library because of a love of books. The librarian prefers a very structured life and works best with clear procedures. A librarian may be elderly and can have vision problems (as well as arthritis). A librarian may also be a volunteer.

A typical day for the librarian may be waking up early in the morning. The librarian probably spends time reading in the morning before going to the library. At the library, the librarian spends a majority of his or her time shelving books and helping library patrons. He or she will leave the checkout terminal and come back many times over the course of the day.

Most of the time, the librarian will check out books for a member or search for books in the System. However, the librarian occasionally will be updating the member and collection databases. The librarian may also need to train volunteers or new employees on how to use the System. When the librarian is checking books in, he or she prefers to check in multiple books at the same to increase efficiency.

Because of the librarian’s characteristics, we want to make the System as easy to use as possible. This means that we want large text and big buttons along with clear instructions on how to do everything. The System should be as automated as possible. Since librarians may know little to nothing about computers, we should favor multiple screens over scrolling screens for tasks that use the whole screen. Since the librarian is coming back and forth to the terminal, it should be easy to start a new task on the System. Because the librarian likes things to be structured, no confusing errors should ever pop up and each step in the System should be clear. Librarians should be able to use the System with minimal training.

A patron can be any person who visits the library’s Website to search for books. Since the patron feels comfortable using the Internet to search for books over calling or visiting the library, he or she likely has at least an elementary knowledge of computers. However, the patron may be busy and does not want to spend too much time optimizing the search for the right book. Because of that, the search should be based around a keyword search, but it should have advanced features for patrons who want to better narrow their search. If it is not readily available on the the library’s homepage, a link to the search page should clearly be provided.

A patron can be anyone, from a college student who has used computers his or her whole life, to someone who is new to computers. Because of that, it is hard to determine the typical characteristics for a patron. The online search interface should be easy to use for those who want to casually browse books, but it should have many advanced options for patrons who want to search for something specific. For example, advanced patrons may want to be able to search for a journal article on a certain subject. Books should be searchable by simply typing in some keywords and clicking the Search button and
advanced features should be readily accessible.

1.4 Environmental and Social Impact

The following is an overview of the potential environmental and social impacts of the System, specifically relating to librarians and library patrons.

1.4.1 Environmental Impacts

The environmental impacts of the System are likely to be negligible in nature. The design of the System is such that its installation in the library will either maintain the status quo or improve it. If the library is currently using an online or computer based system for managing their collection, this software will not modify any current environmental effects. However, if the library is using a ledger approach to manage their collection, this system will have positive environmental effects. It will allow the library to reduce its use of paper, and make management of the collection more efficient and cost effective.

1.4.2 Social Impacts

The design and layout of the System system is such that social impacts of the System should be minimal. Only necessary information about a member will be stored on the System at any given time. Stored information that could affect a member in a negative way include first and last name, mailing address, phone number, currently checked out books, currently reserved books, and unpaid fees. The System purposefully limits information kept about any given member in order to protect personal privacy. As such, information that is kept will only be available to librarians physically at the library. No online or network access to the member database will be possible.

No other social or environmental impacts resulting from or due in part to this system are anticipated.

1.5 Perspective and Scope

This section details the perceived perspective and scope of the System.

1.5.1 System Perspective

The System is intended to be used by a single library managing a single collection. The System will allow librarians to easily manage the collection of their library through book searches, book check in, book check out, member database management, and collection database management. The System allows users to perform searches for books in the collection. The System is intended to run on both the Windows and Linux operating
systems in order to provide the greatest flexibility. In short, the System is a highly flexible and intuitive collection management system for the product conscious consumer.

1.5.2 Scope

The scope of the System is a single library managing a single collection. The System does not support inter-library loans or book searches of other libraries' collections. This allows the System to be self-contained and easy for a library to implement and use. Very little training or computer skills will be required to effectively operate the System.

1.6 Assumptions, Dependencies and Constraints

1.6.1 Assumptions

The following assumptions are made about the System and the environment in which it will operate.

Only librarians will have the ability to make changes to the databases in the System. All other users will only be able to execute searches to find books. The System will run on off-the-shelf computer hardware.

1.6.2 Dependencies

The successful operation of the System depends on the following.

- Electricity
- Working local area network connections
- Working Internet connections
- The hardware specified in the Hardware Interfaces Section

1.6.3 Constraints

The System is designed with the following constraints in mind.

The System serves a single library with a single collection. No inter-library loans can be serviced and patrons cannot search for books in other libraries' collections.

1.7 Standards Compliance

The lifetime of the project is expected to be long. It is important for standards to be defined for system design and development.
1.7.1 Software Standards

**Methods**  The System is to be developed using a formally defined model. The B-Method is used and covers:

1. Analysis, design, and development methods
2. Review procedures
3. Documentation
4. Coding and debugging

For testing, the method mentioned by Sorkin[3] is to be used.
Functional analysis is done using a suitable CASE tool such as Rodin [4].
Detailed design and development standards are not specified, but expected to conform to established practices.
An object oriented design is encouraged but not required.

**Databases**  Collection and Member information are to be kept in a commercial relational database.

1.7.2 Hardware Standards

**Barcode Hardware**  Any barcode reader used by the System must comply with ISO/IEC 15426-1 standard[5].

**System Hardware**  The System should run on consumer grade hardware.

1.7.3 Reuse of Existing Software

Whenever possible, the System should leverage existing software. However, all existing software is to be evaluated in terms of the specification document. This helps reduce life-cycle costs and maintenance efforts.
2 Functional Requirements

This section details the functional requirements of the System. Requirements that will be discussed include feature descriptions, use cases, user interfaces, hardware interfaces, and software interfaces.

2.1 Feature Description

This section contains formal descriptions of functional requirements.

2.1.1 Calculating Book Reservations

Books may be checked out by a library member for 28 days before they must be renewed. A member may keep the book for the full 28 days even if a reservation has been placed upon the book. At that time, if a reservation has been placed on the book, it will be due back to the library. The standard processing time for books to be checked back in will be one business day. The system will calculate reservations for a book according to the following specification.

There will be two cases under which book reservations will be conducted. Each of the cases will use the following nomenclature.

Let m refer to a member database entry and m.reserved[ ] be the (zero based) list of reserved books for m. Let c refer to a collection database entry and c.Status refer to the current status of the book (i.e., checked in, checked out, restricted, reserved, damaged).

Case 1: The book being reserved is not already checked out.

\[
\begin{align*}
\text{m.reserved}[i].UUID &= \text{c.UUID} \\
& \quad \text{if } (\text{c.Status} == \text{checked in}) \land (\text{c.Status} \neq \text{restricted}) \land (\text{c.Status} \neq \text{damaged}) \\
\text{m.reserved}[i].date &= \text{NULL} \text{ if } (\text{m.reserved}[i].UUID \neq \text{NULL}) \\
\text{m.reserved}[i].number &= 0 \text{ if } (\text{m.reserved}[i].UUID \neq \text{NULL}) \\
\text{c.Status} &= \text{reserved} \text{ if } (\text{m.reserved}[i].UUID \neq \text{NULL})
\end{align*}
\]
Case 2: The book being reserved is already checked out.

\[ m_{\text{reserved}}[i].\text{UUID} = C_{\text{UUID}} \]

\[ \text{if} (c_{\text{Status}} \neq \text{checked in} \land c_{\text{Status}} \neq \text{restricted} \land c_{\text{Status}} \neq \text{damaged}) \]

\[ m_{\text{reserved}}[i].\text{date} = c_{\text{reservationCount}} \times 30 + c_{\text{dueDate}} \]

\[ \text{if} (m_{\text{reserved}}[i].\text{UUID} \neq \text{NULL}) \]

\[ m_{\text{reserved}}[i].\text{number} = c_{\text{reservationCount}} \text{ if } (m_{\text{reserved}}[i].\text{UUID} \neq \text{NULL}) \]

\[ c_{\text{reservationCount}} = c_{\text{reservationCount}} + 1 \text{ if } (m_{\text{reserved}}[i].\text{UUID} \neq \text{NULL}) \]

### 2.1.2 Renewing Fees

A midnight every day, the System should check the member database for all members with checked out books. It then updates fees for each member according to the following specification.

Let \( m \) refer to a member database entry with a checked out book and \( m_{\text{fee}} \) refer to fees for that entry. Let \( m_{\text{books}}[\ ] \) be the (zero based) list of books for \( m \). Let \( n \) be the length of \( m_{\text{books}}[\ ] \). Let \( m_{\text{books}}[i] \) refer to a book in the list.

\[ m_{\text{fee}} = m_{\text{fee}} + 0.25 \times \sum_{i=0}^{n-1} \left\{ \begin{array}{ll} 1 & \text{if } (m_{\text{books}}[i].\text{DueDate} < \text{currentDate}) \\ 0 & \text{otherwise} \end{array} \right\} \]

### 2.1.3 Calculating UUIDs

A UUID is an identifier that is guaranteed to be unique within a set. For most cases it is enough to guarantee that a newly generated UUID be statistically very unlikely to already exist in the given set.

For this software system it is simple to keep track of all of the previously generated UUIDs so we can simply use an incrementing value.

Let \( u \) be the most recently generated UUID, which is an integer in the range \([a, b]\).

If no UUID has been generated yet then \( u \) is defined as \( u = 0 \). Consequently, no book will ever have a UUID of 0.

Then a new UUID can be generated with the following function.

\[ \text{UUID}(a, b, u) \equiv \{ u' | u' = u + 1 \land u' \leq b \} \]

### 2.2 Use Cases

This section contains the use cases for the System.

#### 2.2.1 Check Out a Book

Actor: librarian
1. The System prompts the librarian to choose an action.

2. The librarian selects Check Out.

3. The System enters the Member Search screen and prompts the librarian to enter a search field.

4. The librarian enters the search criteria.

5. The System displays a list of members that match the criteria.

6. The librarian selects the correct member and clicks Select Member.

7. The System enters the Book Search screen and prompts the librarian to enter a search field.

8. The librarian enters the search criteria.

9. The System displays a list of books that match the criteria and are not already checked out.

10. The librarian selects the correct book and clicks Select Book.

11. A confirmation screen asks the librarian to confirm the checkout.

12. The librarian selects Confirm.

13. Another confirmation screen asks the librarian to select Finished or Check Out More Books.

14. If the librarian wants to check out more books, he or she selects Check Out More Books and repeat steps 7-12 for each addition book to be checked out.

15. When the librarian is done, he or she clicks the Finished button.

16. Done-The book(s) are checked out.

### 2.2.2 Check in a Book

**Actor:** librarian

1. The System prompts the librarian to choose an action.

2. The librarian selects Check In.

3. The System enters the Book Search screen and prompts the librarian to enter a search field.

4. The librarian enters the search criteria.
5. The System displays a list of checked out books that match the criteria.

6. The librarian selects the correct book and clicks Select Book.

7. A confirmation screen asks the librarian to confirm the check in.

8. Done-The book is checked in.

2.2.3 Reserve a Book

Actor: librarian

1. The System prompts the librarian to choose an action.

2. The librarian selects Reserve.

3. The System enters the Member Search screen and prompts the librarian to enter a search field.

4. The librarian enters the search criteria.

5. The System displays a list of members that match the criteria.

6. The librarian selects the correct member and clicks Select Member.

7. The System enters the Book Search screen and prompts the librarian to enter a search field.

8. The librarian enters the search criteria.

9. The System displays a list of books that match the criteria.

10. The librarian selects the correct book and clicks Select Member.

11. A confirmation screen asks the librarian to confirm the reservation.

12. The librarian selects Confirm.

13. Another confirmation screen asks the librarian to select Finished or Reserve More Books.

14. If the librarian wants to check out more books, he or she selects Reserve More Books and repeat steps 7-12 for each addition book to be reserved.

15. When the librarian is done, he or she clicks the Finished button.

16. Done-The book(s) are checked out.
### 2.2.4 Book Search

Actor: patron

1. The patron navigates to the library’s website.
2. The System shows the website including a link to the search.
3. The patron selects the search link.
4. The System enters the Web Search screen and prompts the user to enter a search field.
5. The patron enters the appropriate search criteria and clicks Search.
6. The System displays a list of matching books.
7. The patron selects the desired book.
8. The System displays the book’s information on the Book Information screen.
9. Done-The book has been searched for.

### 2.2.5 In-Library Member Search

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Members Interface.
3. The System prompts the librarian to either Add a Member or Search/Update a Member.
4. The librarian chooses Search/Update a Member
5. The System enters the Book Search screen and prompts the librarian to enter a search field.
6. The librarian enters the appropriate search criteria and clicks Search.
7. The System displays a list of matching members.
8. The librarian selects the desired member and clicks Select Member.
9. The System displays editable fields for the book and an option to delete the member from the database.
10. Done-The librarian has searched for the member.
2.2.6 Adding a Book to the Collection

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Collection Interface.
3. The System prompts the librarian to either Add a Book or Search/Update a Book.
4. The librarian chooses Add a Book.
5. The System prompts the librarian to enter the required fields.
6. The librarian enters the required fields and presses Save Book.
7. Done-The book is now entered into the collection.

2.2.7 Updating a Book

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Collection Interface.
3. The System prompts the librarian to either Add a Book or Search/Update a Book.
4. The librarian chooses Search/Update a Book.
5. The System enters the Book Search screen and prompts the librarian to enter a search field.
6. The librarian enters the appropriate search criteria and clicks Search.
7. The System displays a list of matching books.
8. The librarian selects the desired book and clicks Select Book.
9. The System displays editable fields for the book and an option to delete the book from the collection.
10. The librarian fills out the required fields and clicks Save Book.
11. Done-The book is updated.
2.2.8 Deleting a Book from the Collection

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Collection Interface.
3. The System prompts the librarian to either Add a Book or Search/Update a Book.
4. The librarian chooses Search/Update a Book
5. The System enters the Book Search screen and prompts the librarian to enter a search field.
6. The librarian enters the appropriate search criteria and clicks Search.
7. The System displays a list of matching books.
8. The librarian selects the desired book and clicks Select Book.
9. The System displays editable fields for the book and an option to delete the book from the collection.
10. The librarian Delete Book.
11. Done-The book is deleted.

2.2.9 Adding a Member

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Members Interface.
3. The System prompts the librarian to either Add a Member or Search/Update a Member.
4. The librarian chooses Add a Member.
5. The System prompts the librarian to enter the required fields.
6. The librarian enters the required fields and clicks Save Member.
7. Done-The member is now entered into the database.
2.2.10 Updating a Member

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Members Interface.
3. The System prompts the librarian to either Add a Member or Search/Update a Member.
4. The librarian chooses Search/Update a Member.
5. The System enters the Member Search screen and prompts the librarian to enter a search field.
6. The librarian enters the appropriate search criteria and clicks Search.
7. The System displays a list of matching members.
8. The librarian selects the desired member and clicks Select Member.
9. The System displays editable fields for the member and an option to delete the member from the database.
10. The librarian fills out the required fields and clicks Save Member.
11. Done-The member is updated.

2.2.11 Deleting a Member

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Members Interface.
3. The System prompts the librarian to either Add a Member or Search/Update a Member.
4. The librarian chooses Search/Update a Member.
5. The System enters the Member Search screen and prompts the librarian to enter a search field.
6. The librarian enters the appropriate search criteria and clicks Search.
7. The System displays a list of matching members.
8. The librarian selects the desired member and clicks Select Member.
9. The System displays editable fields for the member and an option to delete the member from the database.

10. The librarian clicks Delete Member.

11. Done-The member is deleted.

### 2.2.12 Pay Fees

**Actor:** librarian

1. The System prompts the librarian to choose an action.

2. The librarian enters the Update Members Interface.

3. The System prompts the librarian to either Add a Member or Search/Update a Member.

4. The System prompts the librarian to enter search criteria.

5. The librarian enters the appropriate search criteria and clicks Search.

6. The System displays a list of matching members.

7. The librarian selects the desired member and clicks Select Member.

8. The System displays editable fields for the member and an option to delete the member from the database.

9. The librarian enters the fee amount the member is paying and clicks Save Member.

10. Done-The fees are paid.

### 2.2.13 Renew Book

**Actor:** librarian

1. The System prompts the librarian to choose an action.

2. The librarian selects Renew.

3. The System enters the Book Search screen and prompts the librarian to scan the barcode or enter a search field.

4. The librarian enters the search criteria and clicks Search.

5. The System displays a list of books that match the criteria.

6. The librarian selects the correct book and clicks Select Book.

7. A confirmation screen asks the librarian to confirm the renewal.

8. Done-The book is renewed.
2.2.14 Failed Check Out

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian selects Check Out.
3. The System enters the Member Search screen and prompts the librarian to enter a search field.
4. The librarian enters the search criteria.
5. The System displays a list of members that match the criteria and are not already checked out.
6. The librarian selects the correct member and clicks Select Member.
7. The System enters the Book Search screen and prompts the librarian to enter a search field.
8. The librarian enters the search criteria.
9. The System displays a list of books that match the criteria and are not already checked out.
10. The librarian selects the correct book and clicks Select Book.
11. The System informs the librarian using a Confirmation screen that the book is either reserved to another member or that member has an outstanding fee.
12. Done-The book has failed to be checked out.

2.2.15 Failed Search

Actor: patron

1. The patron navigates to the library’s website.
2. The System shows the website including a link to the search.
3. The patron selects the search link.
4. The System enters the Web Search screen and prompts the patron to enter a search field.
5. The patron enters the appropriate search criteria and clicks Search.
6. No books have matched the search, the System informs the patron that there are no matching books. The System allows the patron to re-enter the search fields.
7. Done-The book search has failed.
2.2.16 Failed In-Library Member Search

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Members Interface.
3. The System prompts the librarian to either Add a Member or Search/Update a Member.
4. The librarian chooses Search/Update a Member.
5. The System enters the Book Search screen and prompts the librarian to enter a search field.
6. The librarian enters the appropriate search criteria and clicks Search.
7. No members have matched the search, the System informs the librarian that there are no matching members. The System allows the librarian to re-enter the search fields.
8. Done-The member search has failed.

2.2.17 Failed Adding a Book to the Collection

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Collection Interface.
3. The System prompts the librarian to either Add a Book or Search/Update a Book.
4. The librarian chooses Add a Book.
5. The System prompts the librarian to enter the required fields.
6. The librarian enters the required fields and presses Save Book.
7. One or more of the fields contains invalid input. The System informs the librarian of the situation and the librarian is allowed to re-enter data.
8. Done-Adding a book has failed.
2.2.18 Failed Updating a Book

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Collection Interface.
3. The System prompts the librarian to either Add a Book or Search/Update a Book.
4. The librarian chooses Search/Update a Book
5. The System enters the Book Search screen and prompts the librarian to scan the barcode or enter a search field.
6. The librarian enters the appropriate search criteria and clicks Search.
7. The System displays a list of matching books.
8. The librarian selects the desired book and clicks Select Book.
9. The System displays editable fields for the book and an option to delete the book from the collection.
10. The librarian fills out the required fields and clicks Save Book.
11. One or more of the fields contains invalid input. The System informs the librarian of the situation and the librarian is allowed to re-enter data.
12. Done-The book has failed to be updated.

2.2.19 Failed Adding a Member

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Members Interface.
3. The System prompts the librarian to either Add a Member or Search/Update for a Member.
4. The librarian selects Add a Member.
5. The System prompts the librarian to enter the required fields.
6. The librarian enters the required fields and clicks Search.
7. One or more of the fields contains invalid input. The System informs the librarian of the situation and the librarian is allowed to re-enter data.
8. Done-The member has failed to be entered into the database.
2.2.20 Failed Updating a Member

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Members Interface.
3. The System prompts the librarian to either Add a Member or Search/Update a Member.
4. The librarian chooses Search/Update a Member.
5. The System enters the Member Search screen and prompts the librarian to enter a search field.
6. The librarian enters the appropriate search criteria and clicks Search.
7. The System displays a list of matching members.
8. The librarian selects the desired member and clicks Select Member.
9. The System displays editable fields for the member and an option to delete the member from the database.
10. The librarian fills out the required fields and clicks Save Member.
11. One or more of the fields contains invalid input. The System informs the librarian of the situation and the librarian is allowed to re-enter data.
12. Done-The member has failed to be updated.

2.2.21 Failed Deleting a Member

Actor: librarian

1. The System prompts the librarian to choose an action.
2. The librarian enters the Update Members Interface.
3. The System prompts the librarian to either Add a Member or Search/Update a Member.
4. The librarian chooses Search/Update a Member.
5. The System enters the Member Search screen and prompts the librarian to enter a search field.
6. The librarian enters the appropriate search criteria and clicks Search.
7. The System displays a list of matching members.

8. The librarian selects the desired member and clicks Select Member.

9. The System displays editable fields for the member and an option to delete the member from the database.

10. The librarian clicks Delete Member.

11. The member currently has an unpaid fee. The System informs the librarian of the situation.

12. Done-The member has failed to be deleted.

### 2.2.22 Cancel Action

This is a general use case that can apply to any action that takes the librarian away from the Primary screen. The point is the librarian can cancel what he or she is doing at any time.

Actor: librarian

1. The System prompts the librarian to choose an action.

2. The librarian starts to complete an action as illustrated by the other use cases.

3. The librarian decided that he or she does not need to complete the action and presses Cancel.

4. Done-The action has been cancelled.

### 2.3 User Interfaces

The System makes use of two separate user interfaces. The Library Interface is used to manage books and members. It consists of eight types of screens and is only meant to be used in the library. The Web Interface is accessed online via a Web browser and consists of two screens.

#### 2.3.1 Library Interface

The Primary screen (figure 1) for the Library Interface consists of six large buttons. They are Check Out, Check In, Renew, Reserve, Update Members, and Update Collection. The buttons all need to be large to ensure they can be quickly accessed. Checking in, checking out, reserving, and renewing are all actions that need to be done quickly and will be done often. Therefore, they each get their own button.

The Update Collection Interface has a primary screen (figure 2) with three buttons. They are Add a Book, Search/Update a Book, and Cancel.
The **Update Members Interface** has a primary screen (figure 3) with three buttons. They are **Add a Member**, **Search/Update a Member**, and **Cancel**.

The Book Search screen (figure 4) includes a keyword search box (for general searches), a search box for each of the searchable fields described in the feature descriptions section, a **Search** button, a **Cancel** button, and a **Select Book** button. Once the librarian clicks **Search**, a list of books that match the criteria will appear under the search fields.

The Member Search screen (figure 5) includes a keyword search box (for general searches), a search box for each of the searchable fields described in the feature descriptions section, a **Search** button, a **Cancel** button, and a **Select Member** button. Once the librarian clicks **Search**, a list of members that match the criteria will appear under the search fields.

The Edit Book screen (figure 6) contains edit text boxes that enable the librarian to change any field associated with a book other than the UUID. It also has a **Delete Book** button, a **Save Book** button, and a **Cancel** button.

The Edit Member screen (figure 7) contains edit text boxes that enable the librarian to change any field associated with a member other than the UUID. In addition, it contains a list of checked out books and a list of reserved books with an **Unreserve** button for each book. It has a **Delete Member** button, a **Save Member** button, and a **Cancel** button. It also has a fees field for Fees that the librarian can use to take payment for unpaid fees.

The Confirmation screen (figure 8) comes in several varieties. It serves to verify an action, ask the librarian to confirm an action, or inform the librarian that an action cannot be completed.

### 2.3.2 Web Interface

The Web Search screen (figure 9) includes a keyword search box (for general searches), a search box for each of the searchable fields described in the Feature Description section, an extra field representing the status of each book, and a **Search** button. Once the user clicks **Search**, a list of books that match the criteria will appear under the search fields. Each result in the Web Search screen is a hyperlink that takes the patron to the Book Information screen for that book. This interface was inspired by the search interface at Albertsons Library [6].

The Book Information screen (figure 10) lists all of the fields described in the Feature Description section of this document.
Figure 1: The Primary screen.

Figure 2: The first screen of the Update Collection Interface.
Figure 3: The first screen of the **Update Members Interface**.

Figure 4: The Book Search screen.
Figure 5: The Member Search screen.

Figure 6: The Edit Book screen.
Figure 7: The Edit Member screen.

Figure 8: Several example Confirmation screens.
Figure 9: The Web Search screen.

Figure 10: The Book Information screen.
2.4 Hardware Interfaces

The Library Interface requires a desktop computer (including a tower, monitor, keyboard, and mouse).

In order to expedite the process of entering a book or member, the hardware interface must also include a barcode scanner and a printer capable of printing labels for books and cards for members.

Any computer with a browser and internet access can access the Web Interface.

The background database and Web server must be hosted on an appropriate database and Web server.

2.5 Software Interfaces

The software for the Library Interface must interact with a background database in order to maintain the collection of books and the library’s members.

The Web Interface must interact with a web server and the background database.
3 Nonfunctional Requirements

The following are the nonfunctional requirements for the System.

3.1 Time and Space Performance

This section specifies the speed requirements of the System.

Library Interface  The Library Interface itself will be able to perform searches of the database in constant time. This applies to searches of the collection and member databases. Book checkout will also be performed in constant time. This only requires the member’s account and the collection be updated to reflect that the book is no longer available.

Web Interface  The Web Interface of the System will be able to fetch patron requested data from the database in constant time. This means that the patron will quickly receive the search that they requested, or a not found message. The end performance as perceived by the patron will be affected by factors other than search performance. Such factors include personal computer performance and Internet speed, which are not under the control of the System.

3.2 Reliability

This section specifies the required reliability of both the Library Interface and the Web Interface.

Library Interface  The reliability of the Library Interface will depend on two factors. The first factor is the reliability of the library’s computer systems. This is out of the control of the System, which can only perform as well as the computer that it is used on. When the System is used on a reliable and well suited device, the software should be no less than 99% reliable. This reliability statistic is determined by the amount of downtime that a typical library will experience with the System. This System will perform checks on all of the data that a librarian enters into any field, and will ensure that it is a valid and logical entry for that field. These checks will reduce the problems that the System or database could experience with bad data inputs.

The second factor, is the reliability of the database for the System. To ensure the 99% reliability rating, the database will be made resilient and reliable in two ways. First, all of the input data that it is being passed will be checked for validity by the main program, thus reducing problems associated with bad data. Second, the database will perform self backups on a regular schedule. This schedule will be determined by the
Library Management System

The System will determine the need for backups or disc checks of the database based on:

1. A count of past system failures.
   - Each time the System is shut down incorrectly the System will increment a failure count on the next start up.

2. System load history
   - In a library with a very low load the System will perform disc checks on a timed schedule.
   - In a library with a larger load the System will perform disc checks after each full transaction (pending other backup factors).

3. Number of terminals running the System
   - With more terminals running the disc checks will occur more frequently.

**Web Interface** The reliability of the Web Interface will be dependent on two factors. The first is the reliability of the server that is hosting the library site. The reliability of the server is out of the control of the System and this specification. Second, the Web Interface reliability will be determined by the reliability of the Library Interface database. When the System is up and running, the Web Interface will be fully functional.

### 3.3 Portability

The System will have the following portability features.

**Library Interface** The Library Interface of the System will be portable to different operating systems. A version will be available for both Linux and Windows. This will ensure that different libraries will be able to implement the System. This portability will also be useful in libraries that use multiple operating systems for daily use. This will ensure that the library will not need a single computer dedicated to the servicing of library patrons. The library can use the interface on any number of computers in a manner that is best suited to the individual library’s layout and needs.

**Web Interface** The Web Interface for the System is portable by definition. The System will adhere to common conventions of Web programming in its implementation and maintenance. This will ensure that the search functionality will be maintained across different Web browsers.
3.4 Security

The security of the System will rely on the System set-up and use. It is recommended that the computer system on which the Library Interface is installed be password protected upon start-up and when left unattended. This will prevent unauthorized access to the System.

The second feature of the System that needs to be secured is the database. This will be achieved by securing the database from common Web attacks. This ensures the library’s books, employees, and patrons remain safe.
4 System Tests

This section details the estimated number of tests for each part of the System. These include the front-end system used by librarians, the Web Interfaces used by patrons in the library, and the database that holds the entire system.

4.1 Test Time and Coverage Estimate

To estimate the number of tests and time that will be required to confirm the working order of each of the components of the System, the methodology as suggested by Sorkin [3] will be used. Sorkin suggests that a software system be broken down into components, and that each component be given a risk value of “High”, “Med”, or “Low”. With each of the components ranked, a number of tests can be assigned based on that rating. Using his system more tests are assigned to the higher risk components. Below is a table detailing the components of the System, the anticipated risk value of each component, and the minimum number of tests that are expected to be needed to confirm functionality.

<table>
<thead>
<tr>
<th>Component</th>
<th>Risk</th>
<th>Est. Tests</th>
</tr>
</thead>
<tbody>
<tr>
<td>Screens:</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Primary Screen</td>
<td>Low</td>
<td>5</td>
</tr>
<tr>
<td>Update Collection Interface</td>
<td>Low</td>
<td>7</td>
</tr>
<tr>
<td>Update Members Interface</td>
<td>Low</td>
<td>7</td>
</tr>
<tr>
<td>Book Search Screen</td>
<td>Med</td>
<td>10</td>
</tr>
<tr>
<td>Member Search Screen</td>
<td>Med</td>
<td>10</td>
</tr>
<tr>
<td>Edit Book Screen</td>
<td>High</td>
<td>25</td>
</tr>
<tr>
<td>Edit Member Screen</td>
<td>High</td>
<td>25</td>
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<td>Confirmation Screen</td>
<td>Low</td>
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<td>Web Search Screen</td>
<td>Med</td>
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</tr>
<tr>
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<td>25+</td>
</tr>
<tr>
<td>Database I/O</td>
<td>High</td>
<td>25+</td>
</tr>
<tr>
<td>Total</td>
<td></td>
<td>156+</td>
</tr>
</tbody>
</table>

Test Planning - 15/day, 156+/15 = 11 days
Test Execution - 25/day, 156+/25 = 7 days
Debug & Fix - Retests @50 = 2 days
TOTAL = 20 days
Glossary

collection  The set of books that the library owns for the purpose of loaning to library members. iv, 1–5, 8–11, 13, 18, 19, 23, 24, 33, 34

constant time  An algorithm is said to be constant time (also written as O(1) time) if the value of T(n) is bounded by a value that does not depend on the size of the input. 34

damaged  One of several possible states a book can be assigned. A book is in the damaged state if it has sustained physical damage such as torn pages, broken bindings, or permanent ink markings. 3

ISBN  A numbering system which uniquely identifies books for commercial purposes. 3, 5, 6

LCC  Library of Congress Classification. Also known as a Library of Congress Call Number. This classification identifies a particular book and serves as an address that can be used to locate a copy of the book within the library. 3, 6

librarian  A librarian is an employee or volunteer in the library. 1, 2, 4–11, 14–27, 37

Library Interface  The part of the System that is only accessible to librarians. iv, 1, 2, 26, 33–36

loan period  A period of 28 days. Members can borrow a book from the library for an amount of time not exceeding the loan period. 7

member  A person who is registered in the member database for the purpose of borrowing books from the library. iv, 1, 2, 4–10, 13–17, 19–27, 33, 34

patron  Any person who uses the Web interface to search the collection. 1, 6, 8, 9, 17, 22, 27, 34

relevance  The likelihood that a particular book is the one a patron is searching for. 6

reserved  One of several possible states a book can be assigned. A book is in this state if a member has placed a hold on the book. A book in this state may not be checked out by any member except the member who has the oldest reservation. 3

restricted  One of several possible states a book can be assigned. A book is restricted if for some reason it cannot be taken out of the library. Some books such as reference materials are always restricted. 3
**Update Collection Interface**  A user interface within the System which allows a librarian to update the information in the collection. vi, 2, 18, 19, 23, 24, 26, 28

**Update Members Interface**  A user interface within the System which allows a librarian to update member information or search for members. vi, 2, 17, 19–21, 23–25, 27, 29

**UUID**  An identifier that is guaranteed to be unique among all of the identifiers in a set. 3–5, 8, 14, 27

**Web Interface**  The online search system. Usable by anyone with access to the library’s Website to search for a book. 2, 26, 33–35, 37
Appendix A

Figure 11: Dataflow Diagram
References


